

# Marlcliffe Primary School

## Y2 CF and CC CURRICULUM PLAN SPRING 2019

Maths target: I can calculate using written and mental methods.

I know multiplication and division facts from 2, 3, 5 and 10 times tables.

Reading target: I can answer questions using the text.  
I can read key vocabulary quickly and fluently.

Writing target: I will practise my spellings five times a week.  
I can add detail to make my writing more interesting.

*These targets are for the whole class, and represent what we want to achieve by the end of the term. More detailed, individual targets will be given to children in class discussions as a result of our ongoing assessment.*

*Don't forget to check the Y2 page on the website for weekly activities specific to current learning.*

Maths		English		Speaking and Listening
Develop written methods of calculation using formal and informal methods, focus on multiplication and division. Solve problems involving the four operations. Recognise and know the value of coins. Find fractions of numbers and amounts. Practise the 2, 3, 5 and 10 times tables. Use different units of measurement and measuring equipment. Name 3D shapes and describe their properties.		Write descriptions and stories based on a variety of class texts. Write non-fiction information texts using correct features by studying the presentation of non-fiction reports. Read and respond, both orally and in writing, to fiction and non-fiction texts. Using known stories to create drama and imagined scenes. Learn differentiated, progressive spellings and word patterns. Understand and use differentiated and progressive punctuation and grammar. Classify words and correct use of punctuation.		Rehearse speaking using paired talk. Use hot-seating to develop communication skills. 'Show and Tell' to develop presentation, questioning and answering skills. Oral storytelling and performance. Make predictions and explain reasoning.
PSHE	Topic (Geography, History and Science)			Religious Education
SEAL: <u>Going For Goals</u> Setting personal goals and understanding how to work towards them.  <u>Good To Be Me</u> Celebrating our own and the achievements of others.	<u>Mary Anning and Fossils: Life Long Ago</u> Know words and phrases to describe time: a long time ago, recently, when my parents/carers were children, years, decades and centuries. Know the differences in opportunities for women in the past and women now. Place events on a timeline. Revision - locate the four countries of the United Kingdom. Identify, classifying and group materials. Know that some materials will change over time. Distinguish between an object and the material from which it is made, identify and name a variety of everyday materials and describe the simple physical properties; compare and group together everyday materials.  <u>Why Do We Still Need Zoos?</u> How do animals differ? Identify and name a variety of animals in their habitats, identify the basic needs of animals, including humans. Study how zoos have changed and become more animal and environmentally friendly. Use simple compass directions, features and routes on a map and find out where zoo animals come from around the world. Identify weather patterns in the UK and the location of hot and cold areas of the world.			Retell two different stories about Jesus, considering what they mean. Compare the stories and think about what Christians today learn from the stories. Identify and talk about the values which different characters in the stories showed, and recognise Christianity as the religion from which the stories come.
PE	Art and Design & Design Technology	Computing		Music
iMoves Dance linked to our topics.  Real PE (agility, balance, coordination, games).	Drawing Techniques - use a variety of different pencil skills to recreate light and shade, texture and shape. Sculpture - design and cast 'fossil' skeleton reliefs using plaster of Paris and wet sand. Painting - paint a watercolour jungle scene in the style of Henri Rousseau.	<u>How do I improve my algorithms?</u> Learn how to write and give simple, clear instructions. Instruct programmable toys. Follow and debug an algorithm. <u>Keyboard skills.</u> Understand and name common keys on a keyboard; use a mouse with control.		<u>Dinosaur Action Songs</u> Listen and respond to music; use voices creatively by singing songs and speaking chants and rhymes, compose and play tuned and untuned instruments musically. <u>Zootime</u> Reggae. Animals, poetry and the historical context of musical styles.

