

Marlcliffe Primary School

Y1SG/Y1CL CURRICULUM PLAN SPRING 2019

Maths target: I can calculate using informal written and mental methods.
I can count in 2s, 5s and 10s

Reading target: I can answer questions about a text in full sentences.
I can read key vocabulary quickly and fluently.

Writing target: I will practise my spellings five times a week and be able to spell key words in my classroom written work.
I can write increasing amounts using key vocabulary.

These focus areas are for the whole class, and represent what we want to achieve by the end of the term.

Don't forget to check the Y1/2SR page on the website for weekly activities specific to current learning.

Maths		English		Speaking and Listening
Count to 40 forwards and backwards starting at 0 or any given number. Count, read and write numbers from 1-40 in numerals and words. Identify and represent numbers using objects and pictorial representations. Identify one more and one less than a given number. Add and subtract one digit and two digit numbers within 20, including 0. Read and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs. Count in 2s, 5s and 10s. Describe, compare and measure height and length.		Writing animal descriptions linked to Zoo's theme. Writing non-fiction information texts using correct features by studying the presentation of non-fiction reports. Learning the features of a recount and writing about their educational visit. Reading and responding to, both orally and in writing, fiction and non-fiction texts. Using known stories to create their own story. Differentiated, progressive spellings and word patterns. Differentiated and progressive punctuation and grammar. Classifying words and correct use of punctuation.		Use role-play to develop communication skills. 'Show and Tell' to develop presentation, questioning and answering skills. Oral storytelling and performance. Make predictions and explain reasoning.
PSHE	Topic (Geography, History and Science)			Religious Education
SEAL: <u>Going For Goals</u> Setting personal goals and understanding how to work towards them. <u>Good To Be Me</u> Celebrating our own and the achievements of others.	<u>Mary Anning and Fossils: Life Long Ago</u> Know words and phrases to describe time: a long time ago, recently, when my parents/carers were children, years, decades and centuries. Know the differences in opportunities for women in the past and women now. Place events on a timeline. Revision - locate the four countries of the United Kingdom Identify, classifying and group materials. Distinguish between an object and the material from which it is made, identify and name a variety of everyday materials and describe the simple physical properties; compare and group together everyday materials. <u>Why Do We Still Need Zoos?</u> How do animals differ? Identify and name a variety of common animals. Identify and name a variety of common animals that are carnivores, herbivores and omnivores. Describe and compare the structure of common animals. Study how zoos have changed and become more animal and environmentally friendly. Use simple compass directions, features and routes on a map and find out where zoo animals come from around the world.			Retell two different stories about Jesus, considering what they mean. Compare the stories and think about what Christians today learn from the stories. Identify and talk about the values which different characters in the stories showed, and recognise Christianity as the religion from which the stories come.
PE	Art and Design & Design Technology	Computing		Music
iMoves Dance linked to our topics. Real PE (agility, balance, coordination, games).	Drawing Techniques - use a variety of different pencil skills to recreate light and shade, texture and shape. Sculpture - design and cast 'fossil' skeleton reliefs using plaster of Paris and wet sand. Painting - paint a watercolour jungle scene in the style of Henri Rousseau.	Y1s <u>How do I record sounds and pictures?</u> Take photos of dinosaurs to create a simple moving picture. <u>What are algorithms?</u> Know what an algorithm is and what they are used for. Learn how to follow and write simple instructions.	Y2s <u>How do I improve my algorithms?</u> Learn how to write and give simple, clear instructions. Instruct programmable toys. Follow and debug an algorithm. <u>Keyboard Skills</u> Understand and name common keys on a keyboard, use a mouse with control.	<u>Dinosaur Action Songs</u> Listen and respond to music; use voices creatively by singing songs and speaking chants and rhymes, compose and play tuned and untuned instruments musically. <u>Zootime</u> Reggae. Animals, poetry and the historical context of musical styles.

